

One That Got Away

Developed by the Flathead Culture Committee of the Confederated Salish and Kootenai Tribes of Montana

Geographical Area: Plateau Region

Vocabulary:	Kalispel surrounded terrified	immediately assume galloping	suddenly Telq Stem recognized
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**Reading
Motivators:**

Discuss herosim:

- a) What makes a hero?
- b) List heroes past and present.

What does the title *One That Got Away* mean to you?

Discuss revenge and its consequences.

**Discussion
Topics:**

Discuss heroism as it relates to the story characters. Who was the most heroic? Why?

Discuss these well quoted phrases:

- a) an eye for an eye
- b) forgive and forget

Discuss the symbolism of the sun as related to this tribe's culture.

Discuss the Indian names in the story and how they were given. How else are names chosen?

**Follow-up
Activities:**

1. Have students complete the story with a different ending:
 - a) if One Who Sets In Front didn't get away
 - b) if One Not Yet A Man doesn't make it back to camp
2. Have students write a self-sacrifice story of their own. Have them try to use other students as the story characters.
3. Retell this story using pictographs like a Sioux wintercount (see Level IV Wintercount and Pictographs Activity Cards 6A-6B and 6C-6D).
4. Have students research their own name including the following:
 - a) reasons chosen
 - b) ceremonies given